

MATH 308 O
Final Exam
June 8, 2020

Name _____

Student ID # _____

HONOR STATEMENT

"I affirm that my work upholds the highest standards of honesty and academic integrity at the University of Washington, and that I have neither given nor received any unauthorized assistance on this exam."

SIGNATURE: _____

SOLUTIONS!

1	16	
2	8	
3	18	
4	12	
5	16	
Bonus	5	
Total	70	

- Your exam should consist of this cover sheet, followed by 4 problems and a bonus question. Check that you have a complete exam.
- Pace yourself. You have 110 minutes to complete the exam and there are 5 problems. Try not to spend more than 20 minutes on each problem. You will have 10 minutes at the end of the exam to upload your solutions to Gradescope.
- Show all your work and justify your answers.
- Your answers should be exact values rather than decimal approximations. (For example, $\frac{\pi}{4}$ is an exact answer and is preferable to its decimal approximation 0.7854.)
- This is an open book exam, however, you are not allowed to collaborate with anyone.
- There are multiple versions of the exam, you have signed an honor statement, and cheating is a hassle for everyone involved. DO NOT CHEAT.
- Turn your cell phone OFF and put it AWAY for the duration of the exam.

GOOD LUCK!

1. **Construct examples.** If you are asked to provide an example and there is no such example, write NOT POSSIBLE. No justification required.

- (a) (2 points) **Give an example** of a matrix A that represents the following transformation.

$$T\left(\begin{bmatrix} x \\ y \end{bmatrix}\right) = \begin{bmatrix} xy \\ y \end{bmatrix}.$$

Not possible.

- (b) (2 points) **Give an example** of a set of linearly dependent vectors in \mathbb{R}^3 such that when you remove **any one** of the vectors, the remaining set is linearly independent and spans \mathbb{R}^3 .

$$\left\{ \begin{bmatrix} 1 \\ 0 \\ 0 \end{bmatrix}, \begin{bmatrix} 0 \\ 1 \\ 0 \end{bmatrix}, \begin{bmatrix} 0 \\ 0 \\ 1 \end{bmatrix}, \begin{bmatrix} 1 \\ 1 \\ 1 \end{bmatrix} \right\}$$

- (c) (2 points) **Give an example** of a 3×3 matrix A with eigenvalues 1 and -4 , where $\text{rank}(A) = 2$.

$$A = \begin{bmatrix} 0 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & -4 \end{bmatrix}$$

Short Answer Questions.

- (d) (4 points) Let $\vec{x} = \begin{bmatrix} 1 \\ 4 \end{bmatrix}$. Find a basis \mathcal{B} such that $[\vec{x}]_{\mathcal{B}} = \begin{bmatrix} -1 \\ 2 \end{bmatrix}$. **Reminder:** A basis is a set of vectors, not a matrix.

Want: $\mathcal{B} = \{\vec{u}_1, \vec{u}_2\}$, where for $U = [\vec{u}_1, \vec{u}_2]$, $\vec{x} = U[\vec{x}]_{\mathcal{B}}$.

Let $U = \begin{bmatrix} a & b \\ c & d \end{bmatrix}$. Then $\begin{bmatrix} 1 \\ 4 \end{bmatrix} = \begin{bmatrix} a & b \\ c & d \end{bmatrix} \begin{bmatrix} -1 \\ 2 \end{bmatrix} = \begin{bmatrix} -a + 2b \\ -c + 2d \end{bmatrix}$

so we need $\begin{cases} -a + 2b = 1 \\ -c + 2d = 4 \end{cases}$. * Many choices! Pick one!

Let $b=0$, then $a=-1 \Rightarrow U = \begin{bmatrix} -1 & 0 \\ -2 & 1 \end{bmatrix}$

Let $d=1$, then $c=-2$

and $\mathcal{B} = \left\{ \begin{bmatrix} -1 \\ -2 \end{bmatrix}, \begin{bmatrix} 0 \\ 1 \end{bmatrix} \right\}$

- (e) (6 points) **Fill in the blanks.** Assume $p(\lambda) = (\lambda)(\lambda+2)^2(\lambda-2)(\lambda+4)^3$ is the characteristic polynomial of a matrix A . Then

- A is a 7 \times 7 matrix.
- The eigenvalues of A are 0, -2, 2, -4
- Is A invertible? **Justify your answer.**

No, $\lambda=0$ is an eigenvalue so by the unifying theorem, A is not invertible.

- Is A guaranteed to be diagonalizable? If so, justify your answer. If not, explain what you would need to know to guarantee A is diagonalizable.

No, A is not guaranteed to be diagonalizable. To guarantee that A is diagonalizable, we would need to know that

E_{-2} (eigenspace corresponding to eigenvalue -2) is 2 dimensional, and E_{-4} (eigenspace corresponding to eigenvalue -4) is 3 dimensional.

(Recall, E_0, E_2 are necessarily one dimensional.) Then diagonalizability is guaranteed by a Theorem!

2. (8 Points) Let A and B be $n \times n$ matrices, and determine if the following sets are subspaces of \mathbb{R}^n .

(a) $S = \{\vec{v} \in \mathbb{R}^n : A^2\vec{v} = AB\vec{v}\}$

$$S = \{\vec{v} \in \mathbb{R}^n : A^2\vec{v} - AB\vec{v} = \vec{0}\}$$

$$S = \{\vec{v} \in \mathbb{R}^n : (A^2 - AB)\vec{v} = \vec{0}\}$$

So, S is the null space of $(A^2 - AB)$, and by a theorem, since null spaces are subspaces, S is a subspace.

(b) $S = \{\vec{v} \in \mathbb{R}^n : A^2\vec{v} - I_n = \vec{0}\}$ $\leftarrow S = \emptyset$ (nothing is in S !)

$$S = \{\vec{v} \in \mathbb{R}^n : A^2\vec{v} = I_n\}$$

$$\therefore \vec{0} \notin S \text{ since } A^2\vec{0} = \vec{0} \neq I_n.$$

Thus, S is not a subspace.

(Alternatively)

$$S = \{\vec{v} \in \mathbb{R}^n : A^2\vec{v} - \vec{e}_1 = \vec{0}\}$$

$$\vec{0} \notin S \text{ since } A^2\vec{0} \neq \vec{e}_1.$$

3. (a) (2 points) Produce a 2×2 matrix that reflects \mathbb{R}^2 over the y -axis. Call this matrix S .

$$S = \begin{bmatrix} -1 & 0 \\ 0 & 1 \end{bmatrix}$$

- (b) (2 points) Produce a 2×2 matrix that rotates \mathbb{R}^2 by 90 degrees ($\frac{\pi}{2}$ radians) counter-clockwise. Call this matrix R .

$$\text{rot}\left(\frac{\pi}{2}\right) = \begin{bmatrix} \cos\left(\frac{\pi}{2}\right) & -\sin\left(\frac{\pi}{2}\right) \\ \sin\left(\frac{\pi}{2}\right) & \cos\left(\frac{\pi}{2}\right) \end{bmatrix} = \begin{bmatrix} 0 & -1 \\ 1 & 0 \end{bmatrix}$$

so $R = \begin{bmatrix} 0 & -1 \\ 1 & 0 \end{bmatrix}$

- (c) (2 points) Compute the matrix that represents a reflection of \mathbb{R}^2 over the y -axis then a rotation by 90 degrees counter-clockwise, in that order. Call this matrix C .

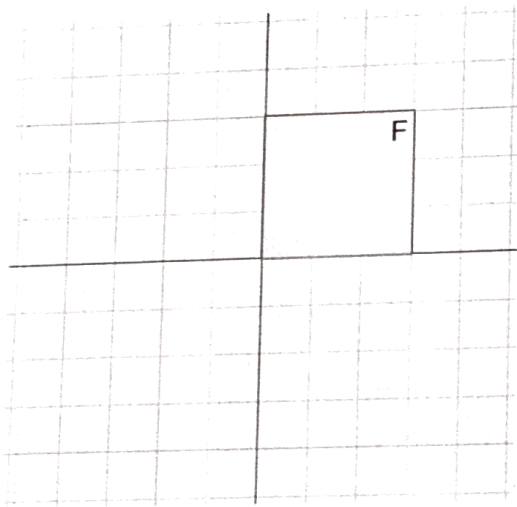
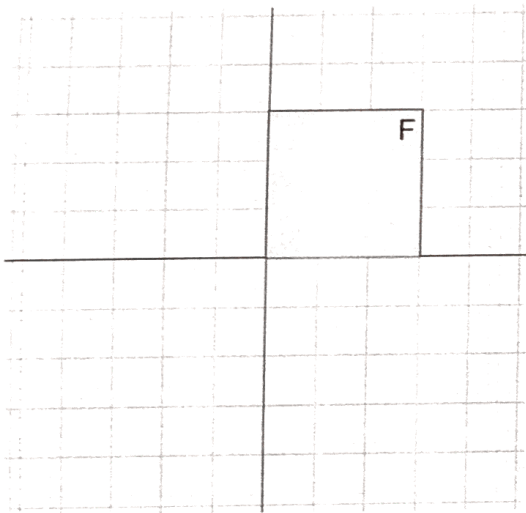
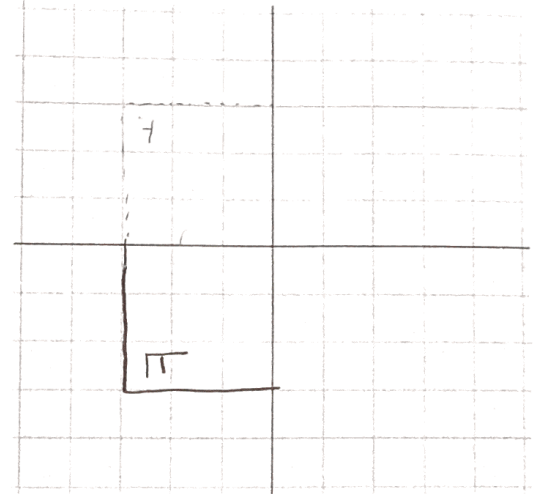
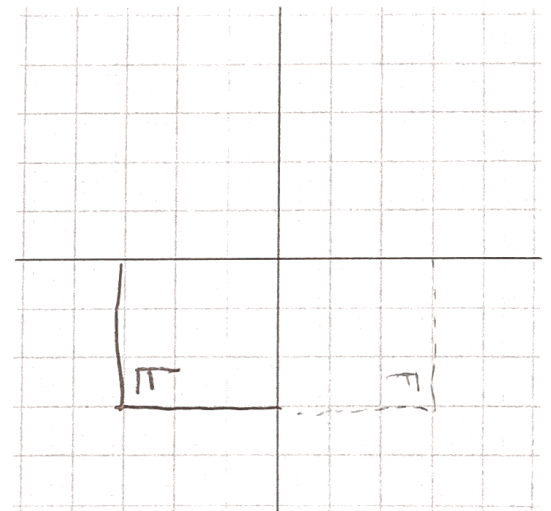
$$\begin{array}{ccc} \begin{bmatrix} 0 & -1 \\ 1 & 0 \end{bmatrix} & \begin{bmatrix} -1 & 0 \\ 0 & 1 \end{bmatrix} & = \begin{bmatrix} 0 & -1 \\ -1 & 0 \end{bmatrix} =: C \\ \text{rot ccw} & \text{ref} & \\ R & S & \end{array}$$

- (d) (2 points) Compute the matrix that represents a rotation of \mathbb{R}^2 by 90 degrees **clockwise**, then a reflection over the y -axis, in that order. Call this matrix D .

clockwise rotation by 90° : $R^{-1} = \begin{bmatrix} 0 & 1 \\ -1 & 0 \end{bmatrix}$

$$\begin{array}{ccc} \begin{bmatrix} -1 & 0 \\ 0 & 1 \end{bmatrix} & \begin{bmatrix} 0 & 1 \\ -1 & 0 \end{bmatrix} & = \begin{bmatrix} 0 & -1 \\ -1 & 0 \end{bmatrix} =: D \\ S & R^{-1} & \end{array}$$

- (e) (4 points) Complete the following drawings. Show where the unit square gets mapped and draw F with the correct orientation on the new square. Matrix C denotes the matrix from part (c), and matrix D denotes the matrix from part (d).

 $C\vec{x}$  $D\vec{x}$ 

- (f) (1 point) What relationship do C and D have? What does that mean about S and R ? Express the relationship between S and R .

$$C=D, \text{ so } RS = SR^{-1}$$

- (g) (1 point) What happens if you apply the matrix S twice? Use geometric intuition first and write out what you think will happen, then compute S^2 to justify.

S is a reflection, so we should get the identity. (Reflecting twice takes you back to where you started!)

$$S^2 = \begin{bmatrix} -1 & 0 \\ 0 & 1 \end{bmatrix}^2 = \begin{bmatrix} -1 & 0 \\ 0 & 1 \end{bmatrix} \begin{bmatrix} -1 & 0 \\ 0 & 1 \end{bmatrix} = \begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix} \checkmark$$

- (h) (4 points) Use part (f) and part (g) to simplify the following expression as much as possible: $SRSRSRSRSRSR$.

$$\begin{aligned} & \overbrace{SR} \overbrace{SR} \overbrace{SR} \overbrace{SR} \overbrace{SR} \overbrace{SR} \overbrace{SR} \overbrace{SR} \\ &= S \overbrace{SR^{-1}} \overbrace{RS} \overbrace{SR^{-1}} \overbrace{RS} \overbrace{SR^{-1}} \overbrace{RS} \\ &= \overbrace{SS} \overbrace{SS} \overbrace{SS} \overbrace{SS} \overbrace{SS} \overbrace{SS} \\ &= \overbrace{S^2} \overbrace{S^2} \overbrace{S^2} S, \quad S^2 = I_2 \\ &= S \end{aligned}$$

2 pts for responses that correctly had an incorrect part c, d, or f

4. Let A be a 3×3 matrix that satisfies the equation

$$A^3 + 2A^2 - I = 0$$

(a) (4 points) Show that the matrices A and $A + 2I$ are invertible.

Method 1: $A^3 + 2A^2 - I = 0$
 $A^3 + 2A^2 = I$

(many solutions!)

$$A(A^2 + 2A) = I$$

\Downarrow
 A is invertible and
 $A^{-1} = A^2 + 2A$ is the
 unique inverse!

$$A^2(A + 2I) = I$$

\Downarrow
 $(A + 2I)$ is invertible
 and A^2 is the
 unique inverse!

Method 2: $A^3 + 2A^2 = I$

$$A^2(A + 2I) = I$$

$$\text{so: } \det(A^2(A + 2I)) = \det(I)$$

$$\det(A^2) \det(A + 2I) = 1$$

$$\det(A) \det(A) \det(A + 2I) = 1$$

$\det(A) \neq 0$ and $\det(A + 2I) \neq 0$,
 so by the Unifying theorem,
 A and $A + 2I$ are invertible.

(b) (4 points) If $\det(A) = \sqrt{3}$, what is the $\det(A + 2I)$?

Since $A^2(A + 2I) = I$, as above in method 2,

$$\det(A) \det(A) \det(A + 2I) = \det(I) = 1$$

$$(\sqrt{3})(\sqrt{3}) \det(A + 2I) = 1$$

$$\det(A + 2I) = \frac{1}{3}$$

(c) (4 points) Explain why -2 is not an eigenvalue of A .

If -2 were an eigenvalue, then there would necessarily be a non-zero eigenvector \vec{v} such that $A\vec{v} = -2\vec{v}$. But this means

$$A\vec{v} + 2\vec{v} = \vec{0}$$

$$A\vec{v} + 2I\vec{v} = \vec{0}$$

$$(A + 2I)\vec{v} = \vec{0}$$

has non-trivial solutions, so $\text{null}(A + 2I) \neq \{\vec{0}\}$. This means $A + 2I$ is not invertible, but by applying the Unifying theorem we see this contradicts part (b) since $\det(A + 2I) = \frac{1}{3} \neq 0$.

(many ways to get credit! this is just an extensive version!)

5. A linear transformation $T : \mathbb{R}^4 \rightarrow \mathbb{R}^3$ has the following properties:

- The vector $\begin{bmatrix} 1 \\ 0 \\ 2 \end{bmatrix}$ is in the range(T), but $\begin{bmatrix} 0 \\ -1 \\ 1 \end{bmatrix}$ is not.
- The vectors $\vec{v}_1 = \begin{bmatrix} 1 \\ 0 \\ 2 \\ 0 \end{bmatrix}$ and $\vec{v}_2 = \begin{bmatrix} -1 \\ 1 \\ 0 \\ 0 \end{bmatrix}$ both satisfy $T(\vec{v}_1) = T(\vec{v}_2) = \begin{bmatrix} 2 \\ 1 \\ 2 \end{bmatrix}$.

Answer the following questions about T . **Justify your answers.** And **do not** try to find the matrix representing T .

(a) (1 point) Is T one-to-one?

No, \vec{v}_1 and \vec{v}_2 map to the same vector.

(b) (1 point) Is T onto?

No, $\begin{bmatrix} 0 \\ 1 \\ 1 \end{bmatrix}$ is not in range(T), so it cannot be onto.

(c) (2 points) Determine the $\dim(\text{range}(T))$.

$\dim(\text{range}(T)) \neq 3$ since T is not onto. It is at least 2 since $\begin{bmatrix} 1 \\ 0 \\ 2 \end{bmatrix}$ and $\begin{bmatrix} 2 \\ 1 \\ 2 \end{bmatrix}$ are both in range(T), and form a linearly independent

set: $\left[\begin{array}{cc|c} 1 & 2 & 0 \\ 0 & 2 & 0 \end{array} \right] \sim \left[\begin{array}{cc|c} 1 & 2 & 0 \\ 0 & -2 & 0 \end{array} \right] \sim \left[\begin{array}{cc|c} 1 & 2 & 0 \\ 0 & 1 & 0 \end{array} \right] \checkmark$

Thus, $\dim(\text{range}(T)) = 2$.

(d) (2 points) Find a basis for $\text{range}(T)$.

$\mathcal{B}_{\text{range}(T)}$ must contain 2 elements since $\dim(\text{range}(T)) = 2$.

Since $\left\{ \begin{bmatrix} 1 \\ 0 \\ 2 \end{bmatrix}, \begin{bmatrix} ? \\ ? \\ ? \end{bmatrix} \right\}$ is a linearly independent set

(see part c), we can pick

$$\mathcal{B}_{\text{range}(T)} = \left\{ \begin{bmatrix} 1 \\ 0 \\ 2 \end{bmatrix}, \begin{bmatrix} ? \\ ? \\ ? \end{bmatrix} \right\}.$$

(e) (3 points) Find a nonzero vector \vec{x} such that $T(\vec{x}) = \vec{0}$.

Notice: $T(\vec{v}_1) - T(\vec{v}_2) = \begin{bmatrix} ? \\ ? \\ ? \end{bmatrix} - \begin{bmatrix} ? \\ ? \\ ? \end{bmatrix} = \vec{0}$

$$= T(\vec{v}_1 - \vec{v}_2), \quad \text{so} \quad T(\vec{v}_1 - \vec{v}_2) = \vec{0}.$$

Pick $\vec{x} = \vec{v}_1 - \vec{v}_2 = \begin{bmatrix} 1 \\ 0 \\ 2 \end{bmatrix} - \begin{bmatrix} -1 \\ 1 \\ 0 \end{bmatrix} = \begin{bmatrix} 2 \\ -1 \\ 2 \end{bmatrix}$

(f) (3 points) Is your answer from part (e) a basis for $\ker(T)$?

No. The set $\left\{ \begin{bmatrix} 2 \\ -1 \\ 2 \end{bmatrix} \right\}$ is linearly independent (being non-zero), but

by the rank-nullity Theorem, since $\dim(\text{range}(T)) = 2$,

we have $\dim(\text{range}(T)) + \dim(\ker(T)) = 4$, so

$\dim(\ker(T)) = 2$ and we see that we need at least two linearly independent vectors in a basis for $\ker(T)$.

(g) (4 points) Find another vector \vec{w} that is not \vec{v}_1 or \vec{v}_2 such that $T(\vec{w}) = \begin{bmatrix} 2 \\ 1 \\ 2 \end{bmatrix}$.
(Many solutions! Here's one.)

Take \vec{v}_1 and add a vector from the null space.

(Recall, $\vec{x}_g = \vec{x}_p + \vec{x}_h$ null space!) Since $\begin{bmatrix} 2 \\ -1 \\ 2 \end{bmatrix} \in \ker(T)$,

pick $\vec{w} = \begin{bmatrix} 1 \\ 0 \\ 2 \end{bmatrix} + \begin{bmatrix} 2 \\ -1 \\ 2 \end{bmatrix} = \underline{\underline{\begin{bmatrix} 3 \\ -1 \\ 4 \end{bmatrix}}}$.

(This works! $T(\vec{v}_1 + \begin{bmatrix} 2 \\ -1 \\ 2 \end{bmatrix}) = T(\vec{v}_1) + T(\begin{bmatrix} 2 \\ -1 \\ 2 \end{bmatrix}) = T(\vec{v}_1) + \vec{0} = \begin{bmatrix} 2 \\ 1 \\ 2 \end{bmatrix}$.)

BONUS: The transpose operation is a linear transformation on $n \times n$ matrices. By "linear transformation on $n \times n$ matrices" we mean that the transpose operation satisfies the two usual conditions in the definition, but instead of applying the transformation to a vector, we can apply it to a matrix.

(a) (1 point) Show that the transpose operation is a linear transformation on $n \times n$ matrices.

$$\left. \begin{array}{l} \textcircled{1} (B+A)^T = B^T + A^T \\ \textcircled{2} (rA)^T = r(A^T) \end{array} \right\} \text{properties of the transpose.}$$

(b) (4 points) Since the transpose is a linear transformation, we can find a matrix that represents it. However, that requires understanding that a collection of $m \times m$ matrices can be thought of as some \mathbb{R}^n . Find a matrix that represents this linear transformation on 2×2 matrices. **Hint:** Can you write the matrix as a vector somehow? You must choose a basis. (No credit will be awarded if it is not clear what basis you have chosen.)

$$\text{Let } A = \begin{bmatrix} a & b \\ c & d \end{bmatrix}, \text{ Then } A^T = \begin{bmatrix} a & c \\ b & d \end{bmatrix}.$$

To think of A as a vector ... pick:

$$\mathcal{B}_{2 \times 2} = \left\{ \begin{bmatrix} 1 & 0 \\ 0 & 0 \end{bmatrix}, \begin{bmatrix} 0 & 1 \\ 0 & 0 \end{bmatrix}, \begin{bmatrix} 0 & 0 \\ 1 & 0 \end{bmatrix}, \begin{bmatrix} 0 & 0 \\ 0 & 1 \end{bmatrix} \right\},$$

↑
basis for 2×2 matrices.

$$\text{Then } A = \begin{bmatrix} a & b \\ c & d \end{bmatrix} = a \begin{bmatrix} 1 & 0 \\ 0 & 0 \end{bmatrix} + b \begin{bmatrix} 0 & 1 \\ 0 & 0 \end{bmatrix} + c \begin{bmatrix} 0 & 0 \\ 1 & 0 \end{bmatrix} + d \begin{bmatrix} 0 & 0 \\ 0 & 1 \end{bmatrix},$$

and $[A]_{\mathcal{B}_{2 \times 2}} = \begin{bmatrix} a \\ b \\ c \\ d \end{bmatrix}$ represents the matrix. Then we want a

linear transformation sending $[A]_{\mathcal{B}_{2 \times 2}} = \begin{bmatrix} a \\ b \\ c \\ d \end{bmatrix} \rightarrow \begin{bmatrix} a \\ c \\ b \\ d \end{bmatrix} = [A^T]_{\mathcal{B}_{2 \times 2}}$.

Pick:

$$M = \begin{bmatrix} 1 & 0 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix}, \text{ then } M[A]_{\mathcal{B}_{2 \times 2}} = [A^T]_{\mathcal{B}_{2 \times 2}}.$$